

SonicBOOM – The Third Generation Berkeley Out-of-Order Machine

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Berkeley
Architecture
Research

Goal of the BOOM project



72x 8-wide OOO “Skylake”



4x 10-wide OOO “Sunny Lake”



2x 7-wide OOO “Vortex”
4x 3-wide OOO “Tempest”



2x 3-wide OOO “Tempest”



2x 9-wide OOO “Typhoon”

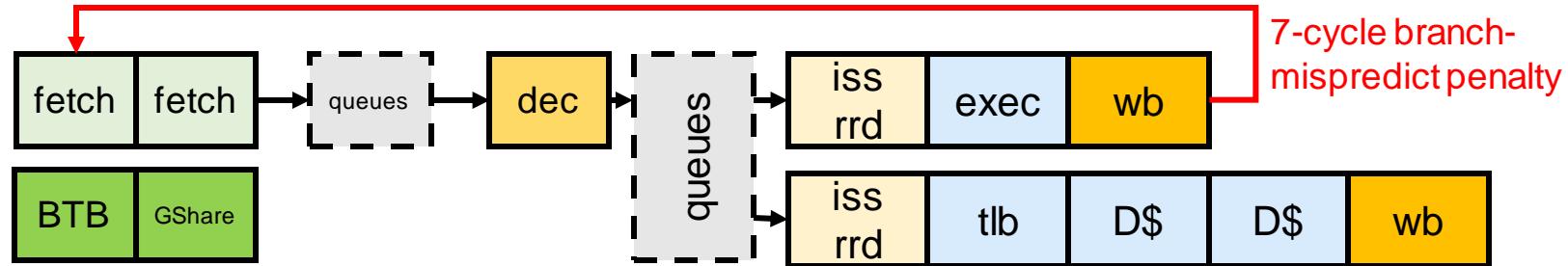
General-purpose performance is important across the entire computing ecosystem.

BOOM Goals:

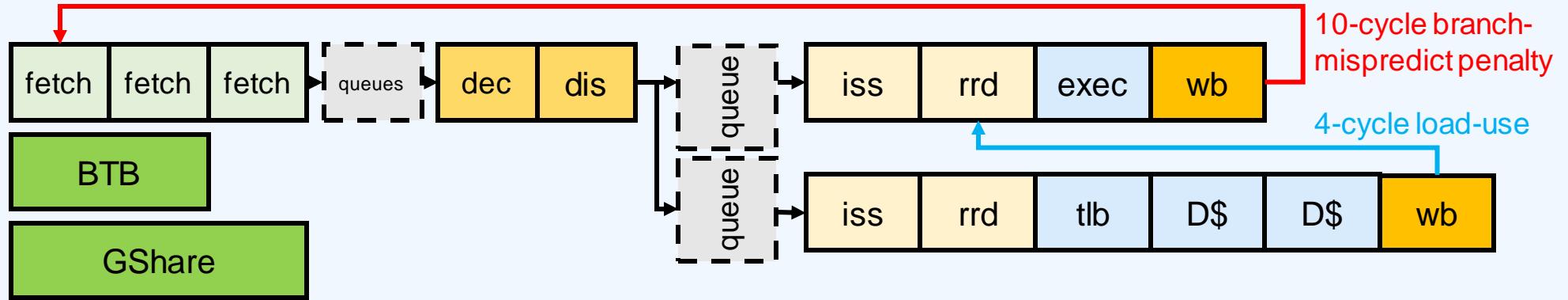
- Build a high-performance open-source RISC-V out-of-order core
- Support research in various aspects of high-performance SoC design (microarch, security, accelerators, etc.)



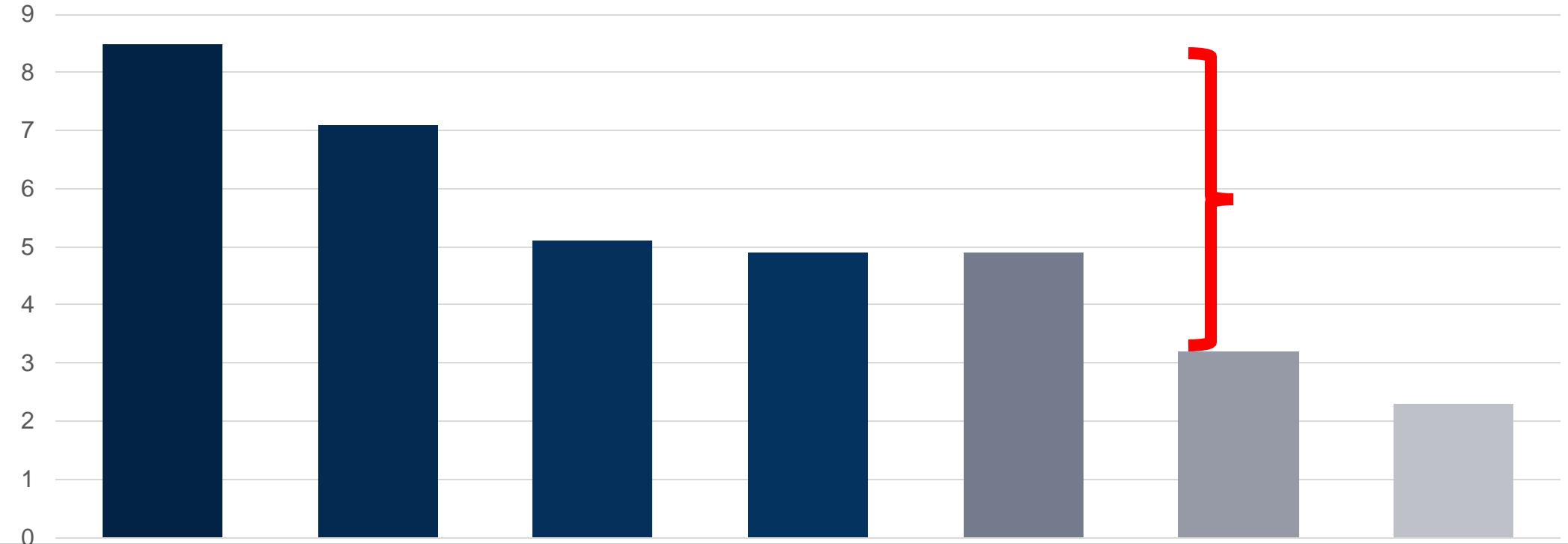
BOOMv1



BOOMv2



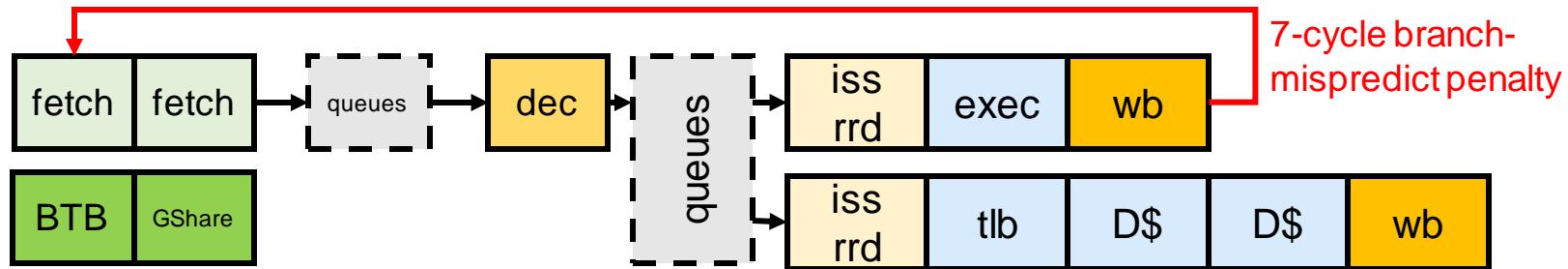
Open-source Performance Gap



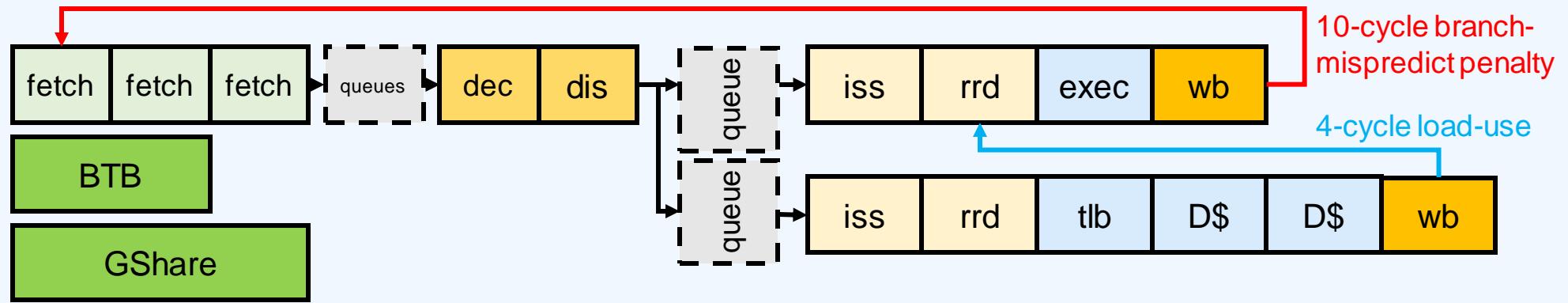
	Ivy Bridge	XuanTie 910	SiFive U74	WD SWERV	BOOMv1	BOOMv2	Rocket
Architecture	12+stage 4-w OOO	12-stage 3-w OOO	8-stage 2-w in-order	9-stage 2-w in-order	8-stage 4-w OOO	10-stage 4-w OOO	5-stage 1-w in-order
CoreMark/ MHz	8.5	7.1	5.1	4.9	4.9	3.2	2.3



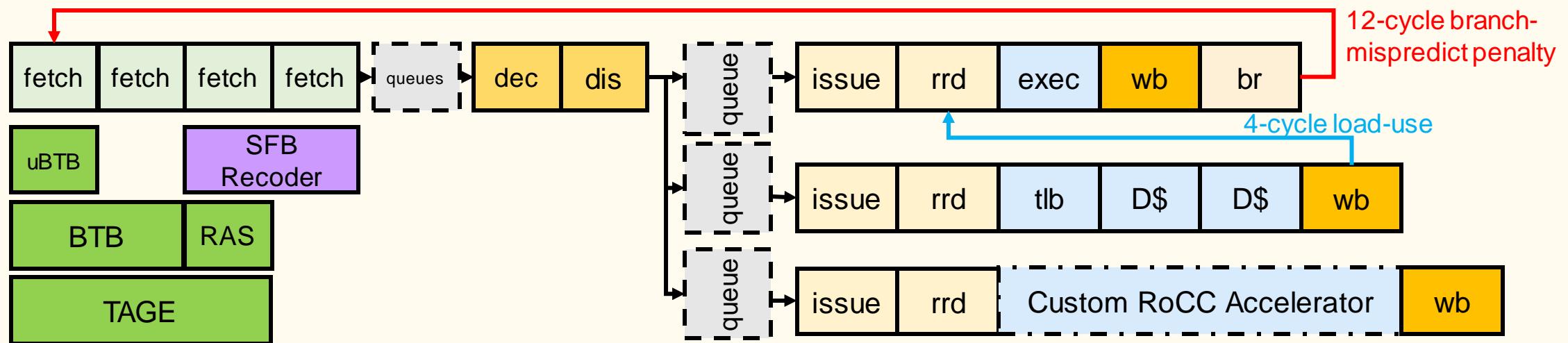
BOOMv1



BOOMv2



BOOMv3 (SonicBOOM)



SonicBOOM

Frontend:

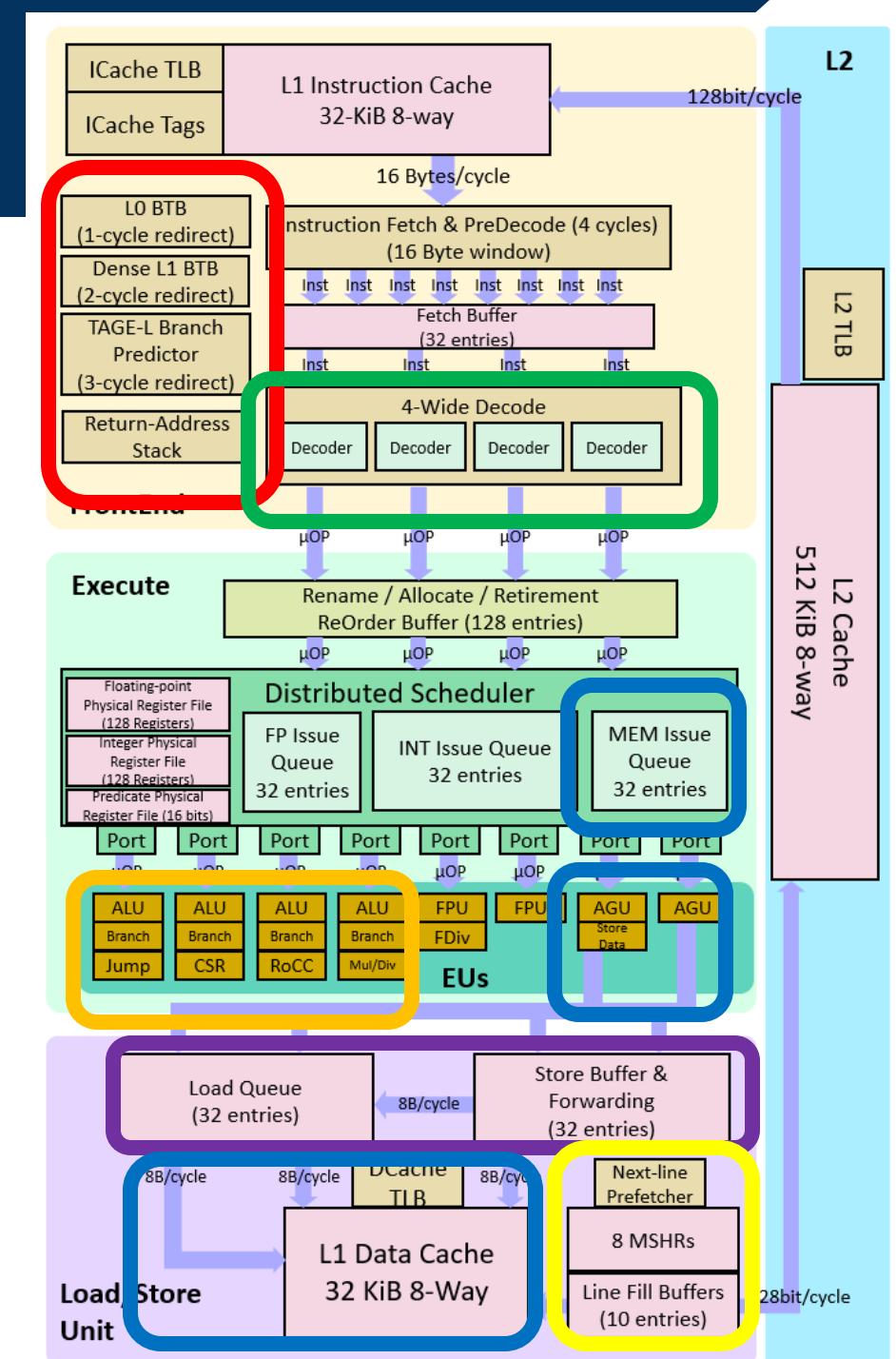
- New TAGE-L branch predictor
- New decoders for RISC-V compressed

Execute:

- Short-forwards-branch recoding
- Superscalar branch resolution
- Improved address-generation pipeline
- Custom RoCC accelerators

Memory:

- Superscalar address generation
- Superscalar load-store unit
- Optimized load/store scheduling
- L1 next-line-prefetcher w. line-fill-buffers



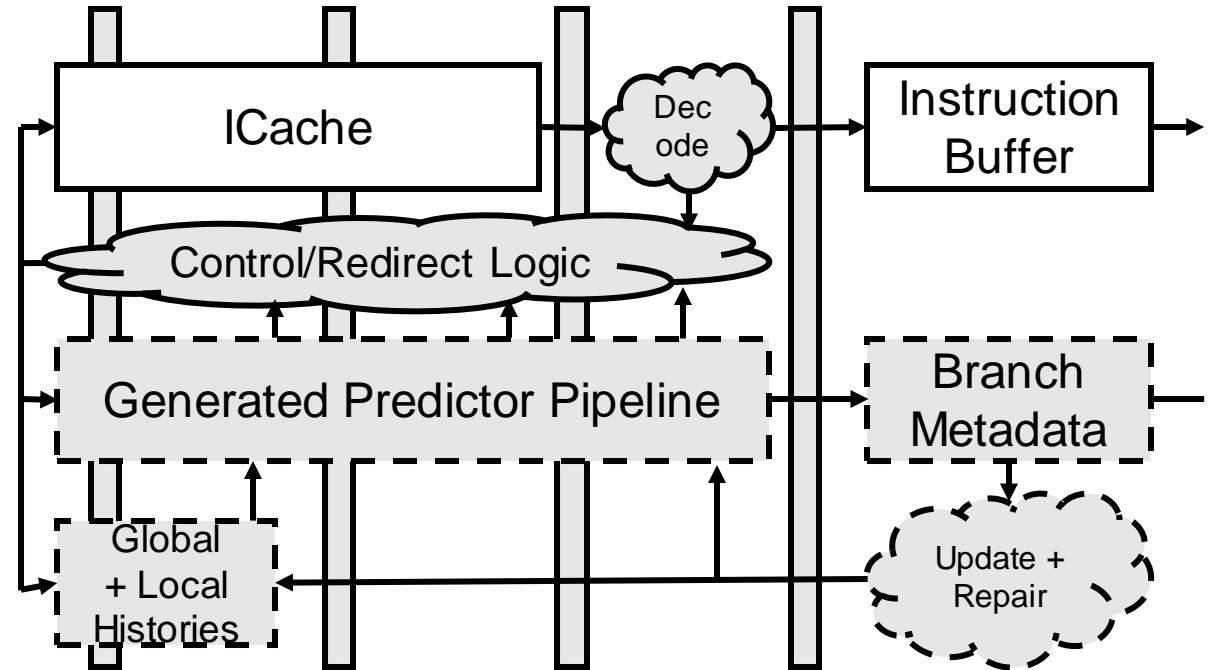
State-of-the-art Branch Prediction

Challenges:

- Superscalar fetch/predict
- Speculative updates
- Repair after misspeculation
- Predictor pipelining

SonicBOOM Instruction Fetch:

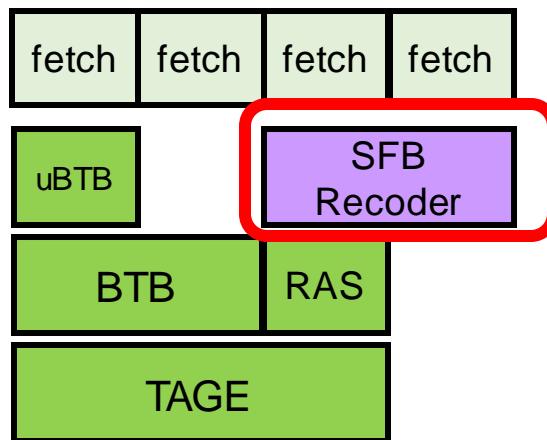
- Variable-width (RVC) decode
- L0/L1 BTBs
- Pipelined TAGE + Loop predictor
- Repaired return-address-stack



Improving Branch Performance

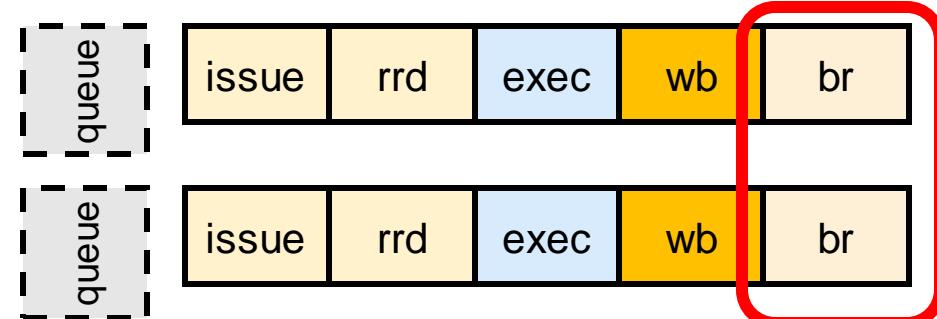
Dynamic Predication

- Recode short-forwards-branches into “predicated” micro-ops
- "POWER8"-style
- 5.1 CM/MHz → 6.2 CM/MHz



Superscalar Branch Resolution

- BOOMv2: 1 branch/jump unit
- BOOMv3: Every ALU is a branch unit
 - Correct prediction is cheap, misprediction is expensive
 - Single JMP unit to handle AUIPC/JAL instructions
 - +1 branch latency to find oldest mispredicted branch



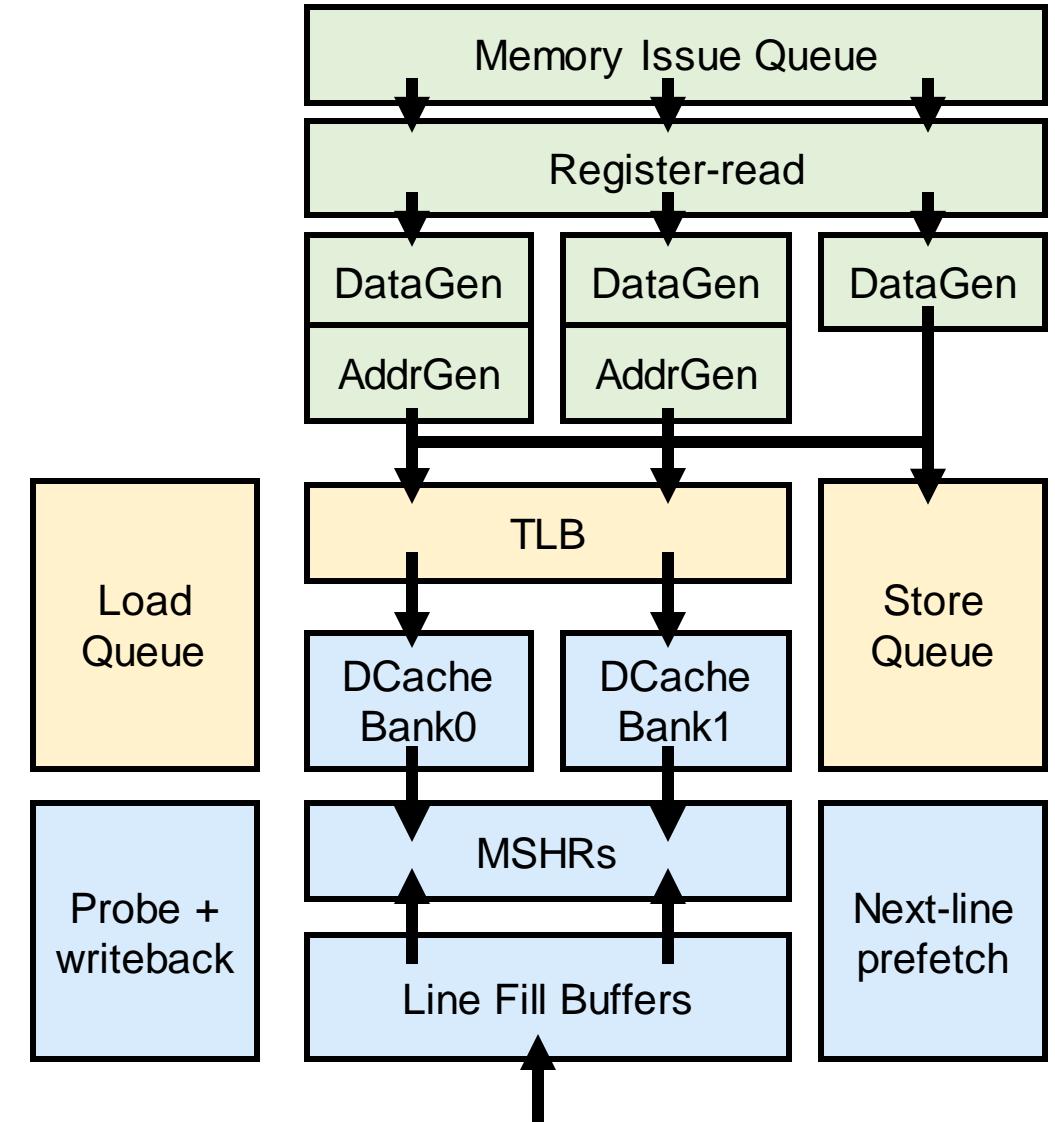
Advanced Load/Store Unit

Superscalar memory access:

- Addr-gen/translate/execute 2 loads per cycle
- Banked DCache data arrays

Improved L1 Data Cache:

- Fully non-blocking (refill in parallel with writeback)
- Line-fill-buffers with next-line-prefetcher
- Improved memory scheduler

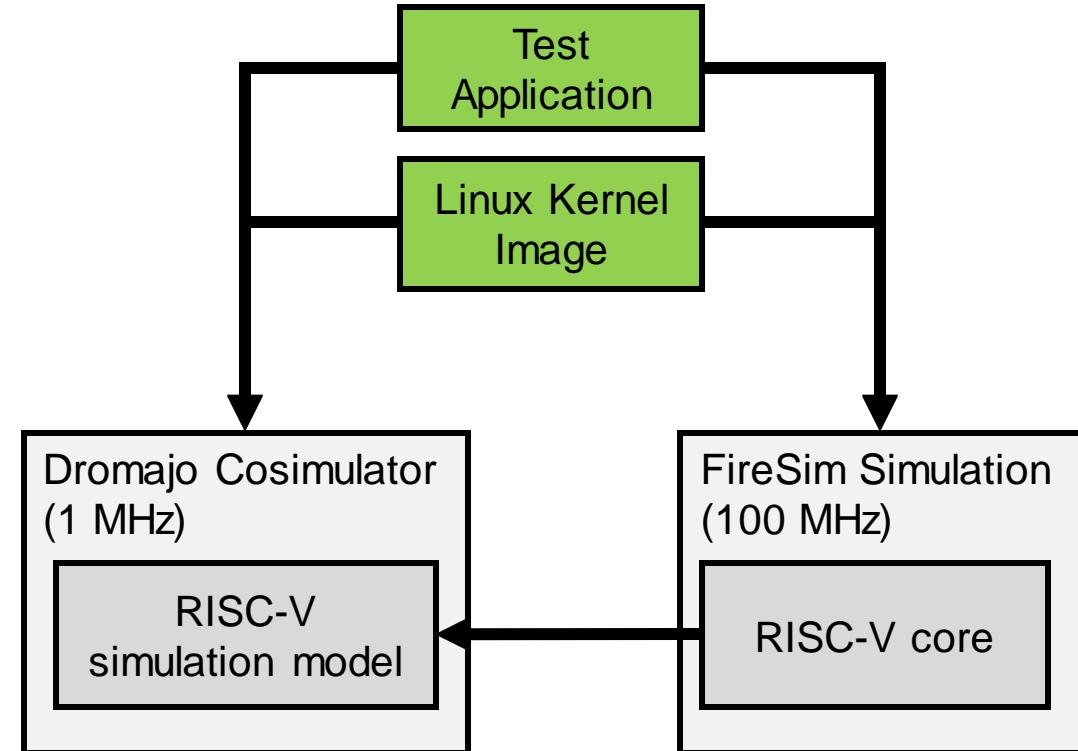


FPGA-accelerated Co-simulation

Dromajo: simulator developed by Esperanto, checks correctness of RISC-V trace

Fromajo: couple Dromajo to FireSim FPGA simulation of core

- Committed instruction stream pulled from core
- Committed instructions checked against Dromajo at 1 MHz
- Cycle-exact, reproducible divergences
- Works with other RISC-V cores (Ex: Ariane)



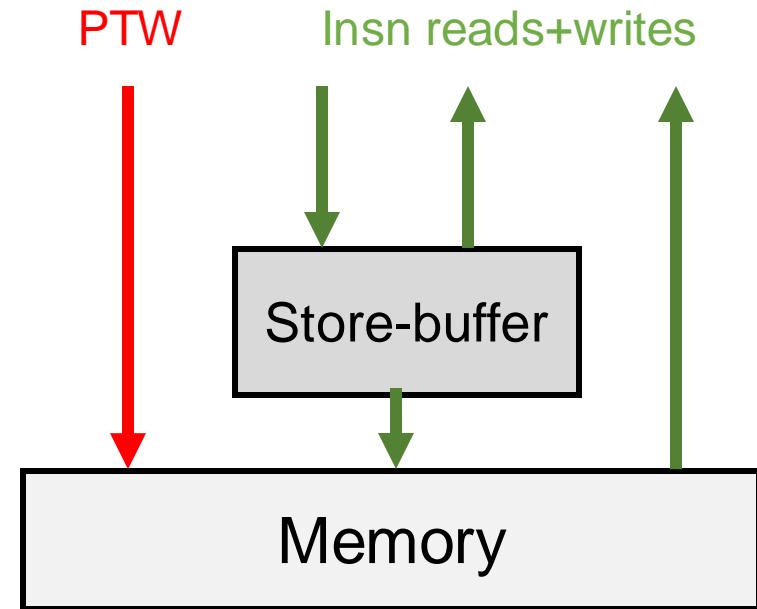
Finding a RISC-V Linux Bug

Background:

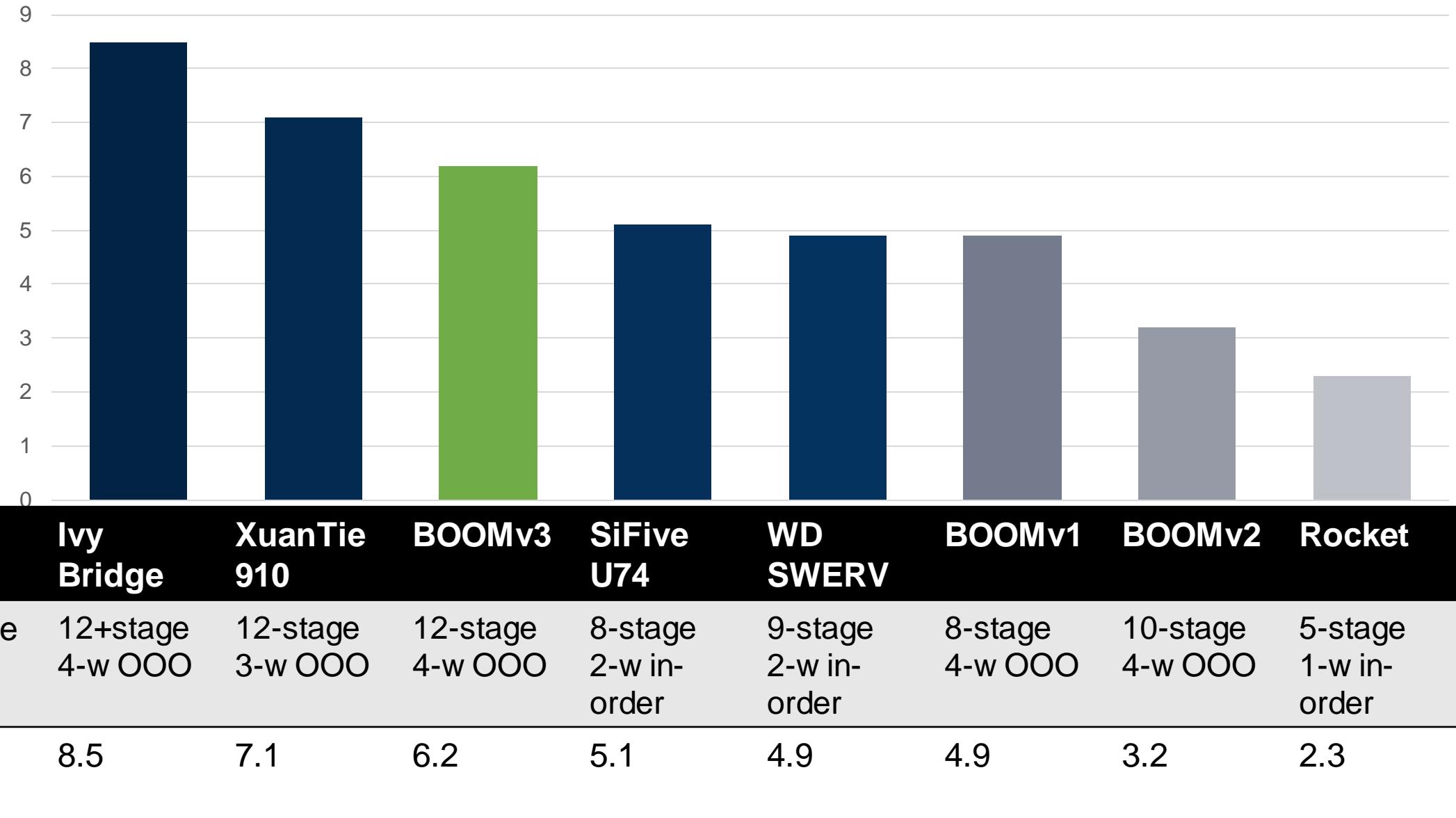
- PTWs are unordered w.r.t. loads/stores
- SFENCE.VMA orders page-table updates with accesses

Found Linux hang with SonicBOOM

- Kernel load launches a PTW to recently written PTE
- No SFENCE between PTE write and PTW
- Only materializes on a deeply speculating core
- Patch in-progress



CoreMark IPC



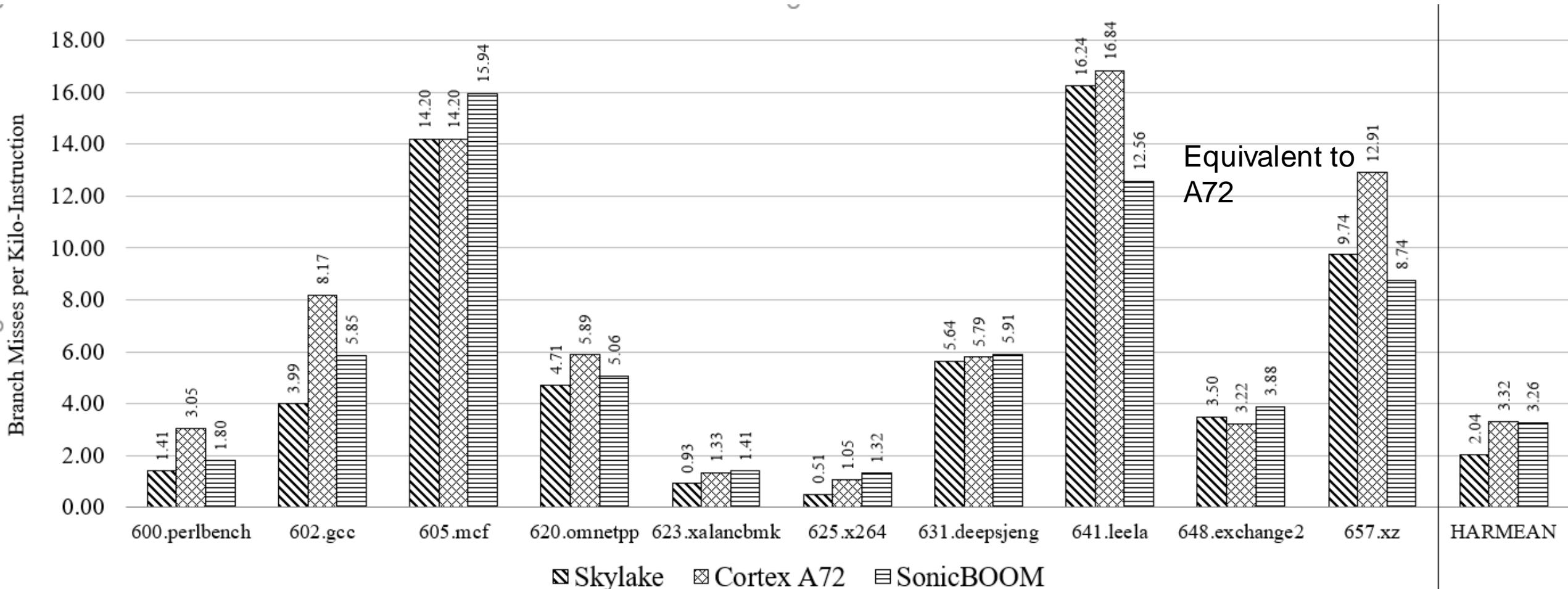
SPEC17 Comparison

- Evaluate SPEC17 intspeed, single-core performance
- Target comparable branch-prediction accuracy and IPC

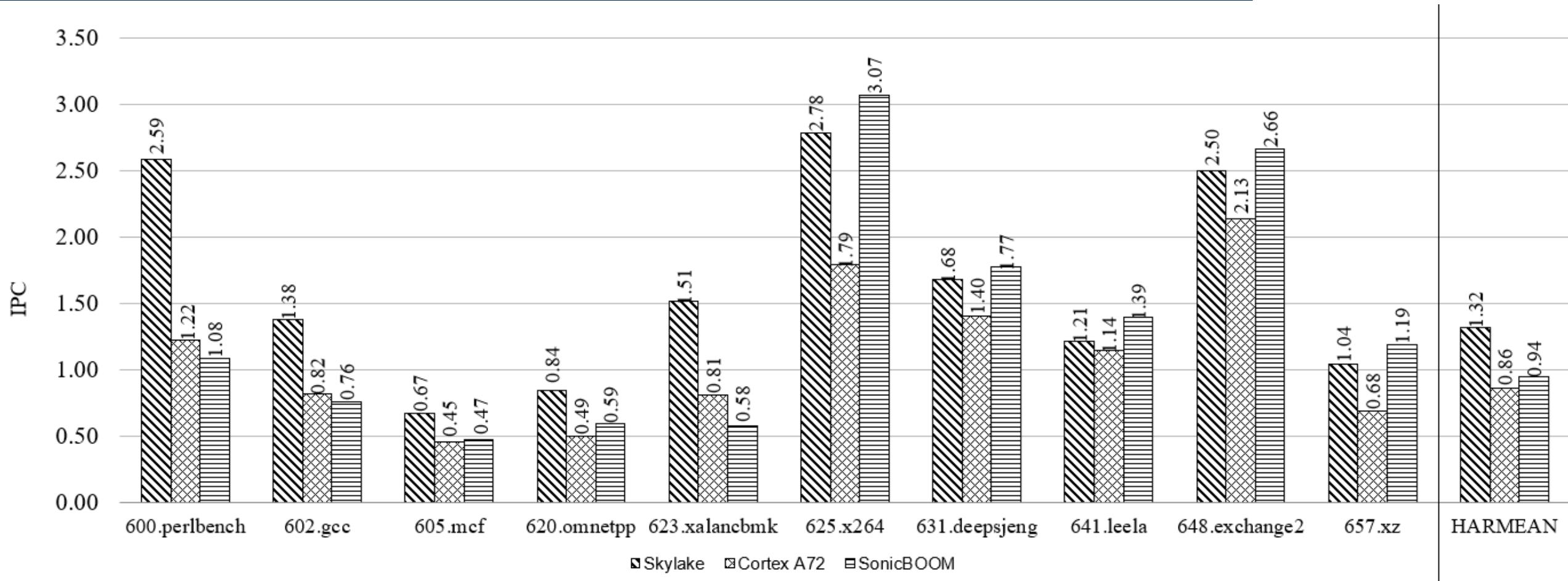
	Intel Xeon	AWS Graviton	SonicBOOM
Microarchitecture	Skylake Server	Cortex A72	BOOMv3
Branch Predictor	Undisclosed	Undisclosed	TAGE-L
L1 Cache Sizes (I/D)	64/64 KB	48/32 KB	32/32 KB
L2 Cache Size	1 MB	2 MB	512 KB
L3 Cache Size	24 MB	0 MB	4 MB
Compiler	gcc	gcc	gcc
OS	Ubuntu 18.04 Server	Ubuntu 18.04	Buildroot Linux
Platform	AWS EC2 bare-metal	AWS EC2 bare-metal	FireSim simulation



SPEC17 Branch Prediction Accuracy



SPEC17 IPC



Next steps

Physical Implementation:

- > 1 GHz possible according to preliminary results
- Critical path in issue-units (issue-select/compaction)
- Current SRAMs limit us to 1.4 GHz

Improving performance:

- Larger prefetchers between L2/LLC to hide L2 miss penalty
- Instruction prefetcher
- V-Extension support

